

Western Province Bowls



CONDITIONS OF PLAY for COMPETITIONS 2018 - 2019

Printed: 21 Sep 2018

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CONDITIONS OF PLAY FOR WP BOWLS COMPETITIONS

A - GENERAL CONDITIONS

Clubs, Players or Officials requiring assistance during competitions or after-hours are encouraged to contact the President –

A1 Laws of the Sport of Bowls

The Laws of the Sport of Bowls, Third Edition & Domestic Regulations adopted by Bowls SA shall apply to all games, matches, competitions and championships.

A2 Controlling Body

The controlling body for all District competitions and championships shall be the Executive, who may delegate the function of controlling body to one or more specified members of the Executive, who in turn shall be represented at club level by the duty umpire and/or club competition official.

A3 Registration of Players

- 3.1 Any player intending to participate in any District competition or championship shall have been registered with the District in the prescribed manner for the current season as a bona fide member of the club which such player intends to represent.
- 3.2 In the case of any competition or championship requiring the name or names of players to be submitted together with the entry for that competition or championship, the player shall have been registered no later than the closing date for entries.
- 3.3 In the case of competitions and championships where the composition of teams is dependent on selection or declaration before or during such competition or championship, a player shall have been registered no later than 48 hours prior to the commencement of the round in which such player first participates.
- 3.4 Players who have not been registered in accordance with the above shall be deemed to be ineligible players.
- 3.5 The onus is on clubs and players to ensure that players have been registered, particularly in the case of new members.

A4 Eligibility

- 4.1 Except in the case of those competitions or championships where the eligibility of participants is otherwise specified, any player who has played for a particular club in any District competition or championship shall be deemed to be an ineligible player if he or she has played or plays during the same season and in the same competition or championship for:
 - 4.1.1 another club;

- 4.1.2 another team in the same club if the competition or championship is between teams; or
- 4.1.3 another side in the same club if the competition or championship is between sides,
- 4.2 In any competition or championship which limits the number of players per team or side, players who participate in excess of the prescribed number shall be deemed to be ineligible players.
- 4.3 Except in the case of those competitions or championships where an alternative penalty is specified, any team which includes an ineligible player shall forfeit the match or matches played in which the ineligible player participated.
 - 4.3.1 In competitions or championships played on the knock-out basis, the team which last lost against the team being penalised shall proceed to the next round, unless, at the sole discretion of the Executive, it is possible to replay earlier rounds involving the non-eligible player without disrupting the scheduled program.
 - 4.3.2 In competitions or championships played on a league or round robin basis, points for a forfeited match shall be awarded to the non-offending team and the actual shots scored shall be recorded if the non-offending team won the forfeited match. No shots shall be recorded if the non-offending team drew or lost the forfeited match.

A5 Entry Forms and Fees

- 5.1 The entry forms supplied by the District shall be used in all instances but may be accompanied by a separate list of entries in the same format as the original entry form showing the required information set out below.
- 5.2 Entry forms shall in all instances
 - 5.2.1 state each entrant's BSA number, surname and full initials;
 - 5.2.2 be accompanied by the correct entry fees;
 - 5.2.3 be submitted to the District's office by the stated closing time and date.
- 5.3 Entry fees are not refundable in the event of the cancellation of an entry on or after the closing date for any competition or championship.

A6 Withdrawals and Scratching

- 6.1 Players or teams withdrawing from a District competition after the draw has been published will be required to furnish valid reasons for withdrawing in writing, failing which disciplinary action may be taken in terms of Clause 20.2.3 of the Constitution.
- 6.2 A player or team wishing to withdraw or scratch from any competition or championship within seven days prior to commencement of play in the first round of any competition or championship, shall:

- 6.2.1 inform the opposing skip or the Secretary of the club of which the opposing skip is a member;
 - 6.2.2 inform the Secretary of the club at which the match is to be played;
 - 6.2.3 confirm to the District Secretary that 6.2.1 & 2 have been properly dealt with; and
 - 6.2.4 thereafter inform their own club Secretary that 6.2.1, 2 & 3 have been complied with.
- 6.3 Any player who participates in any District competition or championship where play is on a knock-out basis, and who, after having been successful in one or more rounds, then withdraws for reasons which, in the sole opinion of the Executive, are deemed to be unacceptable, is guilty of unsportsmanlike behaviour, and shall be disqualified from participating in any WP Bowls competition or championship for up to a maximum of two full seasons.

A7 Format of Play and Determination of Winners

- 7.1 The following conditions shall apply to all competitions or championships unless the modus operandi for a competition or championship specifies otherwise.
- 7.2 Number of Ends or Shots
 Fours Matches: 21 ends. Triples Matches: 18 ends.
 Pairs Matches: 21 ends. Singles Matches: 21 shots.
- 7.3 Number of Bowls
 Fours Matches: 2 bowls per player.
 Triples Matches: 3 bowls per player.
 Pairs Matches: 4 bowls per player.
 Singles Matches: 4 bowls per player.
- 7.4 The entries for any competition or championship are either drawn or allocated into as many sections as are required in terms of the number of entries or in terms of the modus operandi for a particular competition or championship.
- 7.5 Competitions and championships are played in sections either on a knock-out basis throughout or initially on a league (round robin) basis, followed by a play-off between section winners on a knock-out basis.
- 7.6 Where the initial sectional play is on a league basis, each team or side in a section will usually play each other team or side in the same section. It occasionally happens that more teams or sides are drawn or allocated into a section than are required for a normal round robin, and in such cases a team or side will not play all the other teams or sides in a section. Conversely, because of an odd number of entries or because of withdrawals, teams may have one or more byes in league play.
- 7.7 In sectional play on a league basis, a team winning its match shall score two points, and the losing team scores no points. If the match is drawn (peeled) each team scores one point.

- 7.8 At the conclusion of sectional play on a league basis, the winner or winners of the section, who will proceed to the knock-out sectional play-offs, may be specified as being the team(s) or side(s) which achieve the highest or highest equal total points. In other competitions or championships, it may be specified that only one team or side shall qualify for the section winners' play-offs. The method for determining a single winner of a section in such a case, as well as for ranking the remaining teams or sides in positional order, is as follows:
- 7.8.1 The winner of a section played on the league basis shall be the team or side achieving the highest total points.
 - 7.8.2 If two or more teams or sides have the same number of points, the winner shall be the team or side with the higher net score. (Total Shots For minus Total Shots Against).
 - 7.8.3 In the event of a tie on points and net score, the side with the lower total shots against will be declared the winner.
 - 7.8.4 If a tie still prevails, (i.e. equal points and equal shots for and against), the winner shall be the team or side which won the match played between the two tied teams or sides.
 - 7.8.5 If a tie then still prevails, the winner shall be determined by the toss of a coin in the case of a tie between sides, or, if two teams are still tied, by the team winning the last decisive end in the league match played by the teams involved. If two teams are still tied and did not play each other, the winner shall be determined by the toss of a coin.
 - 7.8.6 The relative position of other sides in a section shall be determined on the same basis as for the winner.
- 7.9 Except for singles competitions or championships which are played to a specified number of shots, competitions or championships matches between teams which are on the knock-out basis are played to the specified number of ends, with an extra end or ends being played to determine a winner. The skips shall toss a coin to determine who has the right to lay the mat and deliver the jack and first bowl for each and every extra end.
- 7.10 The draw for the winners of sections played on a knockout basis is predetermined. It is only after the conclusion of the last round of sectional play on a league basis and the determination of the section winners that the draw for the play-off on a knock-out basis can be done.
- 7.11 The Executive shall have the sole discretion to amend the above conditions when deemed necessary and may do so at any time before or during the progress of a competition or championship.

A8 Starting Times and Grace Period

Competitors shall be allowed 15 minutes grace after the stipulated time for the commencement or continuation of a competition or championship and unless an explanation satisfactory to the umpire or other presiding official is

given, the offending players shall be deemed to have scratched and the points or match awarded to their opponents. No shots shall be recorded if the match is one played on a league or round-robin basis.

A9 Tea Breaks

- 9.1 In all District competitions and championships, except singles matches or where otherwise directed by the Executive, a tea break may be taken approximately half-way through the course of a match. Skips may agree not to take a tea break and instead play right through, but common courtesy requires that this decision be conveyed to the club catering staff before play commences.
- 9.2 Singles players will not be required to commence another match within twenty minutes after the conclusion of a match, during which time refreshments or tea may be taken.
- 9.3 No tea break is permitted during any round of any WP Bowls competition or championship played on a Sunday afternoon.
- 9.4 All players in WP Bowls competitions and championships played other than on a Sunday afternoon are obliged to pay the host club the prescribed fee for tea, normally prior to commencement of any match, and irrespective of whether the players have tea or not. Clubs may not charge any green fee over and above the prescribed fee for tea.
- 9.5 If inclement weather threatens to disrupt play, a decision may be taken by the controlling body or other responsible official to delay a tea break until after the conclusion of the 15th end. This decision may be taken at any time before or during a match.

A10 Reserves and Substitutes

- 10.1 The following conditions apply to all competitions and championships except those where the use of reserves and/or substitutes is specifically not permitted.
- 10.2 Although there are generally restrictions on the use of reserves (e.g. he or she shall not have played for another team in the same competition), there are no restrictions on the eligibility of bona fide substitutes. A substitute for a single match or part thereof may be any registered player of the appropriate gender, irrespective of whether he or she has previously played in the same competition. If possible, when substitutes are required, the club competition official or duty umpire should call for names of between two to six volunteers and the skip of the team requiring a substitute should then be invited to draw a name from those available. In exceptional cases, where only one bona fide volunteer is available, then this player can play as a substitute.
- 10.3 Fours Matches
 - 10.3.1 When one player fails to appear within 15 minutes of the scheduled time for the start of a fours match or is forced to

withdraw during the course of a fours match, a registered reserve, or, if no reserve is available, one approved substitute shall be allowed to complete the team.

- 10.3.2 If such player is brought in at the start of the match, he or she may play in any position.
- 10.3.3 If the match has commenced the skip of the team or, if the skip is absent, the third, who shall then skip, shall arrange the positions of the reserve or substitute and of the other two players.
- 10.3.4 The team concerned may decide, if it so chooses, to play with only three players, in which case the team may be re-arranged and the players playing as lead and second while one player is absent shall each play an additional bowl at each end during the absence of the fourth player, but the team shall forfeit twenty-five percent of the shots scored during the absence of the fourth player. Fractions of a shot shall be recorded.
- 10.3.5 If a match is suspended and resumed on another day, and any one of the players who comprised the team at the time the match was suspended is not available, then the same conditions as above shall apply, except that any reserve or substitute may not skip.
- 10.3.6 A player arriving after the start of a match and before the completion of the fifth end shall be permitted to join in the match at the start of the next end provided no reserve or substitute has already taken his or her place.

10.4 Triples Matches

- 10.4.1 When one player fails to appear within 15 minutes of the scheduled time for the start of a triples match or is forced to withdraw during the course of a triples match, a registered reserve, or, if no reserve is available, one approved substitute shall be allowed to complete the team.
- 10.4.2 If such player is brought in at the start of the match, he or she may play in any position.
- 10.4.3 If the match has commenced the skip of the team or, if the skip is absent, the second, who shall then skip, shall arrange the positions of the reserve or substitute and of the other player.
- 10.4.4. If a match is suspended and resumed on another day, and any one of the players who comprised the team at the time the match was suspended is not available, then the same conditions as above shall apply, except that any reserve or substitute may not skip.
- 10.4.5 If no reserve or substitute is available, the team shall forfeit the match.

10.5 Pairs Matches

- 10.5.1 When one player fails to appear within 15 minutes of the scheduled time for the start of a pairs match or is forced to withdraw during the course of a pairs match, a registered reserve, or, if no reserve is available, one approved substitute shall be allowed to complete the team.
- 10.5.2 If such player is brought in at the start of the match, he or she may play in any position.
- 10.5.3 If the match has commenced, the reserve or substitute may not skip the team.
- 10.5.4. If a match is suspended and resumed on another day, and any one of the players who comprised the team at the time the match was suspended is not available, then the same conditions as above shall apply, except that any reserve or substitute may not skip.
- 10.5.5 If no reserve or substitute is available, the team shall forfeit the match.

A11 Venues

- 11.1 All District competitions and championships shall be played on greens and on dates and at times decided by the Executive. Should tabs-in players of any Club hosting a WP competition wish to play on the same green as any District competition, such players shall not wear mufti. Players wearing mufti shall be permitted to play together on another green during all District competitions.
- 11.2 Clubs will be required to make their greens available for play in any of the rounds of any District competition or championship for which members of such clubs have entered.
- 11.3 Clubs whose members have entered any District competition or championship are not permitted to arrange club fundraising and similar events on the days of play of such competition or championship (in particular, the days on which opening rounds are scheduled to be played) unless written application has been made to and permission granted by the District before the closing date for entries for that competition or championship.
- 11.4 It is expected of all clubs that they shall maintain their greens in good condition, and if such greens are selected as venues for any District competition or championship, to ensure that the better green or greens are adequately prepared for play.
- 11.5 Clubs are required to notify the District immediately it becomes apparent that the greens of the club are not suitable for use as a venue in any District competition or championship.
- 11.6 Should a player find the need to submit a complaint against a particular playing surface, rink or green, all the necessary details need go via the Secretariat of his/her Club in writing and directly onto the WPB Secretary. Complaints will not be dealt with if this line of communication is not adhered to.

- 11.7 Clubs which are selected as venues for any District competition or championship and which fail to notify the District of below standard greens, who fail to prepare greens for play or who request not to be used as a venue after the draw has been published, shall, at the sole discretion of the Executive, be liable to a fine not exceeding R1000 or such other penalties as the Executive may decide.
- 11.8 The Executive shall have the discretion to determine the venue of any incomplete match which must be resumed on another day.

A12 Umpires and Club Officials

- 12.1 Staging clubs shall be responsible for appointing a duty umpire and/or a club competition official, except when umpires are appointed by the District for the final rounds of competitions and championships.
- 12.2 Umpires and/or the club competition officials appointed by clubs shall be deemed to have been appointed by the District and shall at all times act as the delegated controlling body and shall have all the powers conferred on them as required by these Conditions of Play.

A13 Clothing, Colours and Footwear

- 13.1 All players in a team or side wearing coloured clothing save for head- or footwear and protective clothing in the case of inclement weather, shall be similarly dressed. Headwear, if worn, may have approved insignia or hatbands. Caps are to be worn with the peak facing forward. The use of umbrellas during play is not permitted without a medical certificate.
- 13.2 Shirts and blouses shall have conventional collars and be adequately buttoned.
- 13.3 Men players may wear full length trousers or tailored shorts (knee length). (Under no circumstances shall Denim trousers or Rugby shorts be permitted). Socks or hose, predominately white, must be worn with shorts.
- 13.4 Lady players may wear dresses, skirts, walking shorts and either three-quarter or full length non see through tailored pants. Socks should predominately be white.
- 13.5 For any District competition that is not club selected, both men & ladies may wear sponsored or coloured shirts, but shall be similarly dressed, except in the case of Midweek. (see Midweek COP).
- 13.6 In the case of clubs which have adhesive coloured bowls stickers, all players in a team shall use bowls with the stickers attached, failing which all players in the team must remove the adhesive stickers.
- 13.7 In the case of sides consisting of more than one team, it will be acceptable for one or more teams to use bowls with stickers and for the other team or teams in the same side to use unmarked bowls.
- 13.8 In all District competitions and championships, approved adhesive club stickers or coloured stickers supplied by the District shall be deemed to be part of the bowl.

- 13.9 Players, Umpires and Markers shall wear conventional shoes or sports shoes which have a continuous smooth sole or a sole with a channel rise in the middle of the sole, as long as the sole is clearly in one piece and the heel area does not sit at a different height to the front of the shoe. To assist in traction the sole can have indented grooves up to 2 mm (thickness of matchstick), but no protuberances. The width of the rear part of the shoe shall be at least 50% of the widest part of the sole. Conventional sandals are acceptable providing they have a back strap (and socks are optional). The District reserves the right to allow or disallow the use of specific colours and brands of footwear.

A14 Alcohol, Tobacco and Cellular Telephones

- 14.1 Smoking (including artificial devices or e-cigarettes such as Twisp), Alcohol, Cell phones and Hand Held TV devices will not be permitted within 2 metres of the green while play is in progress.

A15 Marking of Singles Matches

- 15.1 It is the responsibility of clubs staging singles competitions or championship matches to appoint suitable markers, except where markers are appointed by the Executive for the final rounds of singles competitions or championships. Markers may not smoke or use cellular phones whilst on duty on the green.
- 15.2 To assist staging clubs, it is a condition of entry into any singles competition or championship that losers in the first and second round on any one day shall make themselves available for marking the immediate next succeeding round on the same day.
- 15.3 Losing players are to be appointed as markers in the same order as they completed their matches.
- 15.4 No losing player shall leave the venue without the prior knowledge and consent of the duty umpire or club official.
- 15.5 Losing players who refuse to mark or who leave the venue without the consent of the duty umpire or club official will be subject to disciplinary action.

A16 Score Cards and Charts

- 16.1 Staging clubs shall be responsible for supplying and preparing score cards for all WP Bowls competitions and championship matches played, except when prepared score cards are provided by the District.
- 16.2 Score cards, which must be kept by the skip or delegate, must be completed correctly, clearly and legibly with the following information:
- 16.2.1 Surnames and initials of all players;
 - 16.2.2 Club names of teams;
 - 16.2.3 Competition name, venue, round number, date, green and rink number;

- 16.2.4 End-by-end scores;
- 16.2.5 Skips' names above each column of end-by-end scores.
- 16.3 Unless stipulated on draw charts, skips must draw for rinks.
- 16.4 In all matches other than singles matches, the team which won the toss for opening play shall update the score-board and the opposing team shall keep the score-card.
- 16.5 In singles matches, the marker shall keep the card and mark the score board.
- 16.6 At the conclusion of a match, the duty umpire shall check the score card to the score board in the presence of both skips (and marker, in the case of singles), and all shall sign the score card as a true and accurate reflection of the result of the match and place the time of completion of the match on the card.
- 16.7 The staging club's duty official is required to mark up the results of matches played on the draw charts.
- 16.8 Staging clubs are responsible for ensuring that score cards and charts are handled as follows:
 - 16.8.1 If the next round of the competition or championship is to be played the next day, or if requested to do so, score cards and charts are to be given to a reliable winning skip to be taken to the next venue.
 - 16.8.2 In all cases, results of the day's play must be forwarded to the District Office by fax or email as soon as possible, score cards and charts must be kept in a safe place by staging Clubs until one month after the completion of the Competition.

A17 Incomplete, Inaccurate or Missing Scorecards

- 17.1 Score cards shall be deemed to be invalid if:
 - 17.1.1 Skip's names are not entered above the end-by-end scores;
 - 17.1.2 Surnames and full initials of players are not recorded;
 - 17.1.3 End-by-end scores are not recorded;
 - 17.1.4 Cards are not signed by both skips;
 - 17.1.5 Incorrect scores are recorded; or
 - 17.1.6 Cards are not legible.
- 17.2 Notwithstanding the above, missing score cards and score cards deemed to be invalid shall be permitted to be corrected and correctly recorded provided it is brought to the attention of the Executive before the next round in the same competition has been played and provided both Skips agree on the correct result.

A18 Inclement Weather

- 18.1 Inclement weather is defined as darkness, wet weather conditions, excessive wind or excessive heat which may cause a match not to be commenced or to be stopped.
- 18.2 The decision to not commence or suspend play in any match because

- of inclement weather may be taken by the Club controlling body in consultation with a representative of the WP Bowls Executive, the umpire or other presiding official, independently or on appeal by a skip or skips. The decision of the controlling body shall be final.
- 18.3 In no circumstances shall a game or match be abandoned until thirty minutes have elapsed after the stipulated time for commencement of play.
- 18.4 If it appears at the commencement of or during play that inclement weather is likely to disrupt play, the players shall be instructed to attempt to play 15 ends before a tea break.
- 18.5 If any match being played on the knock-out basis is not commenced or is stopped because of inclement weather or for any other valid reason, it shall, subject to the following clause, be completed at a future date, time and venue, as decided by the Executive, from the point at which the match was stopped.
- 18.6 The Executive shall have the sole discretion at any time before or during any knock-out match between teams or sides to determine that a result has been reached in the match if at least 15 ends have been completed by at least one team when play is suspended because of inclement weather. This does not restrict the right of either skip in any match between teams to concede the match to the opposing skip at any time and for any reason.
- 18.7 If any match between teams played on a league basis is abandoned because of inclement weather or for any other valid reason (including agreement between the skips) before 15 ends have been completed, the match will be regarded as having been drawn, the points will be shared, but no shots are to be recorded. If 15 or more ends have been completed, the result of the match will be based on the scores as at the last completed end.
- 18.8 In matches between sides played on the league basis, the match shall be considered as having been completed if at least one of the teams has played a minimum of 15 ends. The scores of teams shall be taken at the end completed prior to abandonment in order to determine the award of points for the match provided always that teams not having completed 15 ends shall be regarded as having drawn and shall each be awarded one point. The scores in each game at the last end completed prior to abandonment shall be utilised for the purpose of determining the award of the aggregate point. Should none of the teams have completed 15 ends or should the match not have been commenced at all the match shall be regarded as drawn, the sides shall share the points and no shots are to be recorded.
- 18.9 In matches between sides played on the sets basis - Flag, Muter & Trips League – a game shall be considered as having been completed if at least two sets (seven ends for Flag & Muter and twelve ends for Trips League) has been completed. If the second set cannot be completed,

the second and third set points and game points will be shared. If play cannot continue after two sets have been completed, the third set point will be shared. If teams have not completed one set or should the match not have been commenced at all, the teams will share the points and no shots will be recorded.

A19 Disputes and Appeals

- 19.1 A club or player feeling aggrieved at any decision of an umpire based on alleged misinterpretation of the Laws of the Sport of Bowls, Third Edition or conditions of the competition or championship, may appeal through his or her club in writing to the Executive within 24 hours of the completion of the game.
- 19.2 No protest in connection with the result of a game or match or an alleged infringement of the Laws during the game shall be considered unless it is made to the umpire. Subsequent play must proceed, and the score cards noted accordingly. On receipt of the protest, the umpire shall take steps, within forty-eight hours, to bring it to the notice of the Executive.
- 19.3 The Executive shall have the sole discretion to call for additional verbal or written evidence if required, to rule on any appeal, and if necessary and practicable, require a game or match to be replayed at a time and place determined by the Executive.

A20 Disciplinary Procedures

- 20.1 The Executive, on production of satisfactory proof and due investigation of verbal and/or written evidence as required at the sole discretion of the Executive, shall have the power to reprimand and/or fine and/or suspend the membership of a player and/or disqualify a player from further participation in any District or other competition or championship for a period not exceeding two full seasons.
- 20.2 Disciplinary action may be instituted in respect of the following:
 - 20.2.1 Any player who has played in any team knowing that an ineligible player has been included;
 - 20.2.2 Any player who has played in any team knowing that the number of players allowed by the modus operandum for the competition or championship has been exceeded;
 - 20.2.3 Any player who has entered any District competition or championship but fails to play without a valid reason;
 - 20.2.4 Any player who has wilfully committed a breach of the Constitution and/or Bye-Laws and/or Laws of the Sport of Bowls and/or the District;
 - 20.2.5 Any player who has wilfully disobeyed any directive or regulation of the District;
 - 20.2.6 Any player or person, being a member of an affiliated club, who is accused of unseemly conduct, whether verbal or physical, on or within the precincts of any green of any member club.

- 20.2.7 Any player who fails to honour their commitments in terms of marking in singles.
- 20.2.8 Any person subjected to disciplinary action in terms of the above shall enjoy the rights of appeal as set out in Clauses 11.4 and 11.5 of the District Constitution.

A21 Trophies and Awards

- 21.1 All trophies, unless otherwise provided, shall be deemed to be floating trophies and clubs or players who are current holders of any trophies shall ensure their return to the offices of the District by not later than fourteen days prior to the scheduled commencement of the relevant District competition or championship.
- 21.2 The winners of District trophies will be required to ensure that the trophies are suitably engraved. The cost of engraving will be paid by the District provided the request for reimbursement is received on or before 15th June at the end of the season in which the trophy is won, failing which the club of the trophy winners shall be liable for the cost.
- 21.3 Trophies must be returned to the District in a clean condition. The Executive reserves the right to recover the cost of cleaning of trophies from clubs who fail to return trophies in a clean condition.
- 21.4 Clubs whose members receive trophies shall be responsible for their safekeeping and shall be held liable for the expense of replacing or restoring any trophy which is damaged, lost or stolen.
- 21.5 Cash prizes awarded to pairs, triples and fours teams and sides are payable for the whole team or side, irrespective of how many players were registered if reserves are permitted.
- 21.6 The cash value of prizes awarded will depend on sponsorships received and shall be determined by the Executive.

WP BOWLS COMPETITIONS
B - LEAGUE CHAMPIONSHIPS (MEN, LADIES & TRIPS LEAGUE)

The following shall apply to Flag, Muter and the Trips League Championships.

1. Flag Championship (Men)

- 1.1. Sides shall consist of two teams of four players each, all players being members of the same Club. A captain shall be appointed for each side.
- 1.2. The Premier Division shall consist of ten sides with no Club being represented by more than one side.
- 1.3. All Divisions, with the exception of the Premier and last Division, shall be divided into three Sections of ten sides each.
- 1.4. Trophies

Premier Winners	Flag Floating Trophy, Shield, & Badges
Premier Runners -Up	James Littler Trophy
Division 1 Winner:	Executive Trophy
Division 2 Winner:	Neels Nortier Cup
Division 3 Winner:	Vredehoek Cup
Division 4 Winner:	White Horse Cup
Division 5 to 9 Winners:	Vredehoek Cup

2. Muter Championship (Ladies)

- 2.1. Sides shall consist of two teams of four players each, all players being members of the same Club. A captain shall be appointed for each side.
- 2.2. The Premier Division shall consist of eight sides with no Club being represented by more than one side.
- 2.3. All Divisions, with the exception of the Premier and last Division, shall be divided into two Sections of eight sides each. The last Division shall, depending on the number of sides, be divided into not more than two Sections.
- 2.4. Trophies

Premier Winners	Muter Cup, Muter Shield & Lapel Badges
Premier Runners-Up	Jess Nicol Trophy
Division 1 Winner:	W.P.B.A. Cup
Division 2 Winner:	Francis Carrington Shield
Division 3 Winner:	W.P.B.A. Cup
Division 4 Winner:	Ruth Keytel Cup
Division 5 Winner:	Muriel Foster Cup
Division 6 Winner:	W.P.B.A. Trophy

3. Trips League Championship

- 3.1. Sides shall consist of two teams of three players each, all being members of the same Club, playing three bowl trips; teams can comprise any six players and a captain shall be appointed.
- 3.2. Dependent on the number of sides, the League shall be divided into not more than two Sections playing either a single or double round. If there are sufficient sides to divide the league into two sections, the winning side of each section will play one another to determine the League winner.

- 3.3. No more than two players may be dropped to this side from the Club's Flag/Muter lowest side each week and no interchange of players shall be permitted to play in this league in the second last and last rounds of league play and knock-out rounds unless the player has played at least one match in this league.
- 3.4. Players interchanged contrary to the above shall be deemed to be ineligible.
- 3.5. The winner of the League shall receive and hold floating trophies. The winner and runner-up shall receive a Certificate.
4. Each Club may enter six sides per green. Clubs who wish to enter more sides may do so on the understanding that the additional side or sides, if accepted, may be required to play most of their matches away from home.
5. There shall be a maximum of three sides representing a Club in each division. If there are three sides from a Club in any Division, except the lowest Division, they shall be drawn in different sections.
6. Sides in a Division shall be placed in Sections at the sole discretion of the Executive so that the sides are evenly distributed between the Sections on the basis of the relative performance of the sides in the previous season, and subject to the provisions of Clause 18 below.
7. Each side shall play every other side on a league basis.
8. The number of rounds in a league or knockout basis in the last Division shall not be less than seven or more than nine. The format of play for the last Division shall be either a single or double round, depending on the number of sides.
9. Should a club enter the competition for the first time, or in the case of an amalgamation of two or more clubs, the Executive shall have the sole discretion to decide in which divisions they are placed.
10. Scoring:
 - 10.1. All Flag and Muter games will be played over three sets with each set consisting of seven ends. All Trips League games will be played over three sets with each set consisting of six ends. The winner of a set will be the team with the most shots scored during the seven ends (Trips League six ends) and will score one point. If the shots are equal in a set, the set point will be shared.
 - 10.2. The team with a higher aggregate of shots for than shots against at the completion of the game also scores two aggregate points. If the aggregate shots for and against are equal, the aggregate points are shared.
 - 10.3. Sides with a higher aggregate of shots for than shots against also scores two aggregate points. If the aggregate shots for and against are equal, the aggregate points are shared.
 - 10.4. Order of Play - At the start of the game, the winner of the toss shall, decide whether to take the mat and deliver the jack or let the other side play first. At the start of the second and third set, the winner of the previous set must take the mat and deliver the jack. If the set is drawn, the winner of the last scoring end in that set must take the mat and deliver the jack. At the start of any other end the winner of the previous end must take the mat and deliver the jack.
 - 10.5. A maximum of five points can be scored by a team in a game.
 - 10.6. At the conclusion of league play winners will be determined as per Clause A7.8.

- 11 The winning sides of each section of a Division will play one another to determine the Division winner. The scoring system will remain the same as clause 10 above except for the Flag finals where the Section winners will play 2 matches consisting of 3 sets of 5 ends. The method for determining the winner in the Division Finals will be determined as per Clause A7.8.
 - 11.1 In a Division Final consisting of only 2 sections, if after 21 ends, the sides are tied on points and shots, extra end/s will be played until a shots result is achieved.
- 12 The following penalties shall apply in the event of default:
 - 12.1 If a team in a side fails to play or complete a match, the opposing team shall be awarded five points (no shots for or against to be recorded).
 - 12.2 If a team in a side fails to play or complete a match, the opposing side shall be awarded the two aggregate points.
 - 12.3 If more than one team in a side fails to play or complete a match, the side shall be adjudged to have scratched and the opponents shall be awarded twelve points (no shots for or against to be recorded).
 - 12.4 If a side withdraws from the Competition, all scores and points for or against such side shall be expunged from the records.
- 13 Interchange of players.
 - 13.1 A Club that has more than one side in the same Division may interchange players between these sides before the commencement of any match.
 - 13.2 Sides may not include more than two players from higher Divisions each week.
 - 13.3 A maximum of two players can go down each week from a side to a lower Division unless they have previously played in the lower Division. All affected sides will have 5 points deducted from its accumulated points for each infringement of this rule.
 - 13.4 In the last two rounds of Divisional play and knock-out rounds, a maximum of two players may be interchanged to a lower Division and only if they have previously played at least one match in that division.
 - 13.5 Players interchanged contrary to the above shall be deemed to be ineligible.
- 14 Reserves & Substitutes – Only reserves as stated on the Declaration Form on the day of play may play. Substitutes are permitted – see Clause A10. A team playing with only three players shall have 25% of their shots deducted. In this case the lead and second must each play 3 bowls (A10.3.4).
- 15 A side which includes an ineligible player in any of its teams during league play shall forfeit the match and have five points deducted from its accumulated points scored in all matches in which the ineligible player played. The opposing side shall be credited with points earned and actual shots scored in the match.
- 16 To ensure a proper control of results Clubs shall use the stationery supplied by the District for the purpose of recording names of players comprising their sides and the results of completed matches. Clubs may, however, use their own declaration forms provided that the format is the same as the prescribed form. Scorecards and Match Declaration Forms shall be retained by Clubs until one month after the completion of the Competition each year. Results shall be dispatched to the District in time to arrive within forty-eight hours of the match being played. Incomplete results shall be dealt with as set out in Clause A17.
- 17 In the event of inclement weather during league play, Clause A18.9 shall apply.

18 Promotion and Relegation - Flag

18.1 The last side in the Premier Division shall be relegated to the First Division.

18.2 The winners of the three First Divisions shall play each other and the winner of the playoff shall be promoted to the Premier League. The second last side in the Premier Division shall play on a league basis with the other two winning sides of the remaining Sections of the First Division and the winner of this playoff shall be promoted to the Premier Division.

18.2.1 Should the First Division Section winners already have a side in the Premier Division that has not ended last or second last; the next side in that Section that does not, or no longer have a side in the Premier Division will be eligible to play in the play offs, provided that the side is in one of the three top league positions.

18.2.2 A maximum of three sides from any Club may participate in the play offs.

18.3 The Sides finishing last and second last in each Section shall be relegated to the next lower Division.

18.4 The winners and runners-up of each section of the lower Divisions shall be promoted to the next higher Division. Should the Section winners already have three sides in the next higher Division; the next side in the Section that does not have a side in the higher Division will be promoted, provided that the side is in one of the three top league positions.

19 Promotion and Relegation – Muter

19.1 The second last and last sides in the Premier Division shall be relegated to the First Division.

19.2 The winning side of each Section of the First Division shall be promoted to the Premier Division.

19.2.1 Should the First Division section winners already have a side in the Premier Division; the next side in that Section that does not have a side in the Premier Division will be promoted, provided that the side is in one of the four top league positions.

19.3 The Sides finishing last and second last in each Section shall be relegated to the next lower Division.

19.4 The winners and runners up of each section in the lower Divisions shall be promoted to the next higher Division. Should the Section winners already have two sides in the next higher Division; the next side in the Section that does not have a side in the higher Division will be promoted, provided that the side is in one of the four top league positions.

20 Badges will be awarded to members of the Premier Division winning sides who have played six or more matches in the Premier Division.

C - FIVES CHAMPIONSHIPS (MEN & LADIES)

1 These championships are played separately according to gender.

2 Each Club may enter more than one side consisting of five players, all being members of the same Club. A side shall consist of one trips team and one pairs team; two reserves may be registered. Registered reserves are permitted to replace any player in any round, the replaced player then becoming a reserve. A captain shall be appointed for each side.

- 3 No player or reserve/s may play for more than one side during the competition and players selected for the play-offs must have represented the side in league play.
- 4 In the event of a side withdrawing after the draw has been done and before the championship commences, the Executive shall have the discretion to accept additional entries to maintain the same number of sides as originally drawn.
- 5 Should a side include an ineligible player during league play, it shall forfeit the match and have no points or shots scored. The opposing side shall be credited with points earned and actual shots scored in the match. Sides introducing an ineligible player in any knock-out match shall forfeit the match to the non-offending side.
- 6 During sectional league play trips and pairs matches will be 15 ends each, and during playoff matches the Trips shall be played over 18 ends and pairs over 21 ends.
- 7 Sides will be drawn in sections of three or four sides depending on the number of entries received.
- 8 Scoring: The side with a higher aggregate of shots for than shots against scores two aggregate points. If the aggregate shots for and against are equal, the aggregate points are shared.
- 9 If any side withdraws from the championship during league play, all scores and points for or against such side shall be expunged from the records.
- 10 At the conclusion of the last round of league play, the winner of each section shall be determined in accordance with Clause A7.8. and will proceed to the play-offs which are played on a knock-out basis.
- 11 If the aggregate scores are level during any knock-out match the sides must play an extra end. The side winning an extra end by the greater margin of shots shall be declared the winner. If each team wins the extra end by the same number of shots, an additional extra end or ends must be played until a result is achieved. Extra ends made dead must be replayed by the two teams involved.
- 12 In the event of inclement weather during league play, Clause A18.7 shall apply.
- 13 Trophies and Prizes

Winner:	Floating Trophy, Lapel Badge, Prize
Runner-up:	Prize

D - SINGLES OPEN CHAMPIONSHIPS (MEN & LADIES)

- 1 These championships are played separately according to gender and are open to any registered player.
- 2 The winner of any match shall be the first player to score 21 shots.
- 3 Players will be drawn into sections of three or two players depending on the number of entries received and will play on a league basis. In sections of three, players not playing will be required to mark. Section winners as determined in Clause A7 will proceed to the play-offs.
- 4 Players may be required to play three games per day during the knock-out stages.
- 5 Losers may be required to mark - see Clause A15. Players not honouring their commitments will be subject to disciplinary action – Clause A20.2.7.

- 6 A replacement for a competitor who withdraws after the draw has been published will be accepted at the discretion of the Executive Committee.
- 7 Players may only approach the head after the delivery of their third and fourth bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.

8 Trophies and Prizes

Men:

Winner: Cape Times Cup, Lapel Badge, Prize

Runner-up: Bertie Miller Cup, Prize

Semi-Finalists: Prize

Ladies:

Winner: 1922 Tournament Cup, Lapel Badge, Prize

Runner-up: Daisy Mednicoff Trophy, Prize

Semi-Finalists: Prize

E - SINGLES VETERAN CHAMPIONSHIPS (MEN & LADIES)

- 1 These championships are played separately according to gender and are open to any registered player who has attained the age of sixty years on or before the date upon which the first round commences.
- 2 No player shall be eligible to compete if he or she has also entered the Open Singles Championship.
- 3 The winner of any match shall be the first player to score 21 shots.
- 4 Players will be drawn into sections of three or two players depending on the number of entries received and will play on a league basis. In sections of three, players not playing will be required to mark. Section winners as determined in Clause A7 will proceed to the play-offs.
- 5 Players may be required to play three games per day during the knock-out stages. Any player who is due to play a third game on any one day can request that this game be postponed to the reserve day at the same venue. This request must be made to the duty officer within twenty minutes after completion of their second game.
- 6 Losers may be required to mark - see Clause A15. Players not honouring their commitments will be subject to disciplinary action – Clause A20.2.7.
- 7 A replacement for a competitor who withdraws after the draw has been published will be accepted at the discretion of the Executive Committee.
- 8 Players may only approach the head after the delivery of their third and fourth bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.
- 9 Trophies and Prizes
Men:
Winner: John Graham Cup, Lapel Badge, Prize
Runner-up: Edwin Nicol Cup, Prize
Semi-Finalists: Prize

Ladies:
Winner: Hughes Floating Trophy, Lapel Badge, Prize
Runner-up: Isla Whiting Trophy, Prize
Semi-Finalists: Prize

(The Executive reserves the right to cancel the event should there not be sufficient entries. Players will then be given the option of playing in the Open Event).

F - SINGLES NOVICE CHAMPIONSHIPS (MEN & LADIES)

- 1 These championships are played separately according to gender, and are open to any registered player provided the player is:
 - 1.1 A bona fide member of a club affiliated to Bowls South Africa, having been registered as a member with any National Bowling Association for not more than three (3) years at the date of the commencement of the specific event, is considered a novice. Any bowler having won a National,

Provincial, District or Club Singles Championship shall not be eligible to be viewed as a novice.

2 No player shall be eligible to compete if he or she has also entered either the Open Singles or Veteran Singles Championship.

3 The winner of any match shall be the first player to score 21 shots.

4 Players will be drawn into sections of three or two players depending on the number of entries received and will play on a league basis. In sections of three, players not playing will be required to mark. Section winners as determined in Clause A7 will proceed to the play-offs.

5 Players may be required to play three games per day during the knock-out stages.

6 Losers may be required to mark - see Clause A15. Players not honouring their commitments will be subject to disciplinary action – Clause A20.2.7.

7 A replacement for a competitor who withdraws after the draw has been published will be accepted at the discretion of the Executive Committee.

8 Players may only approach the head after the delivery of their third and fourth bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.

9 Trophies and Prizes

Men:

Winner: You Magazine Trophy, Lapel Badge, Prize

Runner-up: Prize

Semi-Finalists: Prize

Ladies:

Winner: WC Foster Tyro Trophy, Lapel Badge, Prize

Runner-up: J Peacock & B Russel Cup, Prize

Semi-Finalists: Prize

G - PAIRS CHAMPIONSHIPS (MEN, LADIES & MIXED)

1 These championships are played separately according to gender and are open to any number of teams of two players and one reserve of the same gender (Men's & Ladies Pairs), or opposite gender (Mixed Pairs), who shall all be members of the same Club.

2 Only one replacement in any pair's entry shall be permitted before play commences in the first round.

3 A reserve may be registered prior to the start of any round in which they are required to play.

4 Clause A10.5 applies regarding the use of substitutes.

5 If, after the draw has been issued, two teams from the same Club have to withdraw because each team has a player unavailable, the remaining players may play together on condition that the District office is first notified. The District office will decide in which section the new team will compete.

6 The official scorecard recording the names of the players in the team must be completed by the skip of the team prior to the commencement of each match in the championship.

7 Teams shall be drawn into sections of four or three teams and will play three

rounds of 15 end games on a league basis, with points being awarded according to Clause A7.7. At the conclusion of league play teams winning their sections as determined by Clause A7.8 will progress to the section playoff.

8 In the case of inclement weather during league play, 11 ends will constitute a game. If all the rounds cannot be completed, the games played shall be considered as having completed the rounds of league play and the sub-section winners will proceed to the playoffs.

9 If, in the final round of league play, there are games the result of which will not affect the sub-section result, the teams concerned may choose not to play the last round if both skips agree and providing the Duty Officer is notified.

10 If a team withdraws or is disqualified for any reason during the course of league play, all scores and points involving that team shall be expunged from the record.

11 The section playoff and subsequent rounds will be played on a knockout basis with the number of ends to be played in each round being determined by the Executive. The number of ends to be played from the Quarter-finals onward will be 21 ends.

12 In the event of a tie during the knock-out section, an extra end or ends shall be played to determine the winner.

13 Trophies and Prizes

Men:

Winner: Crawford Cup, Lapel Badge, Prize

Runner-up: Dave Gorvy Cup, Prize

Semi-Finalists: Prize

Ladies:

Winner: Balgay Trophy, Lapel Badge, Prize

Runner-up: G Noll & E Wonnacott Cup, Prize

Semi-Finalists: Prize

Mixed:

Winner: Molly Bailey Trophy, Lapel Badge, Prize (see 14.2)

Runner-up: Charles Stephenson Cup, Prize

Semi-Finalists: Prize

14 Mixed Pairs

14.1 The winners of this Championship shall represent the District in the immediate next South African Mixed Pairs Championships, if such an event is staged.

14.2 The Executive shall at its discretion decide, **in lieu of awarding a prize to the winning pair**, to pay all or part of the travel and accommodation costs of the winning pair to participate in the South African Mixed Pairs Championships. In the event of any monies paid by Bowls SA for travel and accommodation such monies shall accrue to the District.

14.3 At the discretion of Bowls SA, the second placed pair (runners-up) may also qualify to represent the District at the immediate next South African Mixed Pairs Championships, in which case the provisions of Clause 14.2 above shall apply.

H - TRIPLES CHAMPIONSHIP (MEN & LADIES)

- 1 These championships are played separately according to gender and are open to any number of teams of three players and one reserve of the same gender from the same Club.
- 2 The official score card recording the names of the players in the team must be completed by the skip of the team prior to the commencement of each match in the championship. No more than four players may be registered.
- 3 Clause A10.4 applies regarding the use of substitutes.
- 4 Teams shall be drawn into sections of four or three teams and will play three rounds of 15 end games on a league basis, with points being awarded according to Clause A7.7.
At the conclusion of league play teams winning their sections as determined by Clause A7.8 will progress to the section playoff.
- 5 In the case of inclement weather during league play, 11 ends will constitute a game. If all the rounds cannot be completed, the games played shall be considered as having completed the rounds of league play and the sub-section winners will proceed to the playoffs.
- 6 If, in the final round of league play, there are games the result of which will not affect the sub-section result, the teams concerned may choose not to play the last round if both skips agree and providing the Duty Officer is notified.
- 7 If a team withdraws or is disqualified for any reason during the course of league play, all scores and points involving that team shall be expunged from the record.
- 8 The section playoff and subsequent rounds will be played on a knockout basis with the number of ends to be played in each round being determined by the Executive. The number of ends to be played from the Quarter-finals onward will be 18 ends.
- 9 In the event of a tie during the knock-out section, an extra end or ends shall be played to determine the winner.
- 10 Badges will be awarded to members of the winning team who have played four or more matches.
- 11 Trophies and Prizes
Men:
Winner: Oliver Humphries Cup, Lapel Badge, Prize
Runner-up: Bill Fairey Cup, Prize
Semi Finalists: Prize

Ladies:
Winner: Robins/Holwil Trophy, Lapel Badge, Prize
Runner-up: Bilaud Trophy, Prize
Semi Finalists: Prize

I - FOURS CHAMPIONSHIP (MEN & LADIES)

- 1 This championship shall be open to any number of teams of four players and one reserve, of the same gender from the same Club.

2 The official score card recording the names of the players in a fours team must be completed by the skip of the team prior to the commencement of each match in the championship. No more than five players in all may be registered.

3 Clause A10.3 applies regarding the use of substitutes.

4 Teams shall be drawn into sections of four or three teams and will play three rounds of 15 end games on a league basis, with points being awarded according to Clause A7.7.

At the conclusion of league play teams winning their sections as determined by Clause A7.8 will progress to the section playoff.

5 In the case of inclement weather during league play, 11 ends will constitute a game. If all the rounds cannot be completed, the games played shall be considered as having completed the rounds of league play and the sub-section winners will proceed to the playoffs.

6 If, in the final round of league play, there are games the result of which will not affect the sub-section result, the teams concerned may choose not to play the last round if both skips agree and providing the Duty Officer is notified.

10 If a team withdraws or is disqualified for any reason during the course of league play, all scores and points involving that team shall be expunged from the record.

11 The section playoff and subsequent rounds will be played on a knockout basis with the number of ends to be played in each round being determined by the Executive. The number of ends to be played from the Quarter-finals onward will be 21 ends.

12 In the event of a tie during the knock-out section, an extra end or ends shall be played to determine the winner.

13 Badges will be awarded to members of the winning team who have played four or more matches.

14 Trophies and Prizes

Men:

Winner: Hector Vallance Cup, Lapel Badge, Prize

Runner-up: Nick Carter Cup, Prize

Semi Finalists: Prize

Ladies:

Winner: Claredon Cup, Lapel Badge, Prize

Runner-up: Dan Hurley Trophy, Prize

Semi Finalists: Prize

J - SINGLES CHAMPION OF CHAMPIONS (MEN & LADIES)

1 These championships are played separately according to gender and are open to the player who has won the current season's singles championship of his or her club. Any player who has participated in the singles championship of more than one club shall not be eligible.

2 If the singles champion of a club is not available to participate in this championship, no replacement is permitted.

3 Players shall be drawn into sections and play shall be on a knock-out basis.

4 The winner of any match shall be the first player to score 21 shots.

- 5 Players may be required to play three matches per day on a knock-out basis.
6 Players may only approach the head after the delivery of their third and fourth bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.

7 Trophies and Prizes

Men:

Winner: Bill Macey Cup, Lapel Badge, Prize

Runner-up: Bob Stirrat Cup, Prize

Semi Finalists: Prize

Ladies:

Winner: James Littler Silver Tray, Lapel Badge, Prize

Runner-up: Rita Kinsman Shield

Semi Finalists: Prize

K - MIDWEEK COMPETITION (MEN)

- 1 This competition shall be open to any number of teams of four players, who need not be members of the same Club but who may be similarly dressed, or shall each wear their own registered Club shirt.
2 A maximum of eight players may be used by a team in the course of the competition, provided such player has not played in another team in the same competition.
3 The entries shall be drawn into sections of eight or seven teams.
4 Points awarded during league play shall be in accordance with Clause A7.7. All teams finishing at the top of their respective sections at the conclusion of league play with equal points will go forward to the sectional play-offs.
5 The draw for the sectional play-offs shall be done by the Executive.
6 In the event of inclement weather during league play, Clause A18.7 shall apply.
7 If a team withdraws from any round or at any time concedes a match, the opponents for that match shall be awarded two points.
8 If a team withdraws from the competition, all scores for or against such team shall be expunged from the records.
9 Skips are requested to record all results of league play on their own copies of the draw chart and to submit this, with the scorecard for the final round of league play to the District office if, in the opinion of the skip, they are outright or joint section winners.
10 Sectional play offs shall be on a knock out basis. In the event of a tie on shots after the twenty-first end, an extra end or ends shall be played to determine the result. Should inclement weather or any other valid reason prevent the completion of 21 ends, the provisions of Clause A17.6 shall apply.

11 Trophies and Prizes

Men:

Winner: Pinn Cup, Prize

Runner-up: Charles Scott Cup, Prize

Ladies :

Winner: WP Ladies Shield, Prize

Runner-up: WPBA Cup, Prize

L - SULLY CUP (LADIES)

- 1 This competition shall be open to any number of teams of four players, who shall all be members of the same Club.
- 2 A maximum number of six players may be used by a team in the course of the competition.
- 3 Clause A10.3 applies regarding the use of substitutes.
- 4 A skip who has withdrawn from the competition for any reason after the draw has been published shall not be permitted to play as skip for any other team in the current competition.
- 5 The entries shall be drawn into sections of six or five teams and play shall initially be on a league basis. Card carriers shall be appointed and responsible for score cards for each Section by the Executive.
- 6 Points during league play shall be in accordance with Clause A7.7. All teams finishing top of their respective sections at the conclusion of league play with equal points will go forward to the sectional play offs.
- 7 The draw for the sectional play offs shall be done by the Executive.
- 8 In the event of inclement weather during league play, Clause A18.6 shall apply.
- 9 If a team withdraws from any round or at any time concedes a match, the opponents for that match shall be awarded two points.
- 10 If a team withdraws from the competition, all scores for or against such team shall be expunged from the records.
- 11 Sectional play-offs shall be played on a knock-out basis. In the event of a tie on shots after the eighteenth end, an extra end or ends shall be played to determine the result. Should inclement weather or any other valid reason prevent the completion of 18 ends, the provisions of Clause A18.6 shall apply.
- 12 Badges will be awarded to members of the winning team who have played four or more matches.
- 13 Trophies and Prizes
 - Winner: Sully Cup, Lapel Badge, Prize
 - Runner-up: Gladys Jones Trophy, Prize

M - MASTERS - OPEN SINGLES CHAMPIONSHIPS (MEN & LADIES)

- 1 An equal number of players of each gender shall be invited to participate in the championships. The selection shall be made by the current Selection Committees and be approved by the President of the District.
- 2 All matches shall be played to 21 shots, subject to a time limit of 2¼ hours per game. Should a game not be completed in 2¼ hours the score at the completion of the end being played at the 2¼ hour limit shall determine the winner. If the scores are equal at that stage one extra end shall be played to determine the winner.

- 3 The players shall be drawn or allocated, at the discretion of the Executive, into two sections and play within each section shall be on the league basis with the winner of each match scoring one point.
- 4 The winner of each section and the relative placing of the other players shall be determined at the conclusion of league play in accordance with Clause A7.8.
- 5 The winners of each section shall play each other to determine a winner and runner-up for the championship.
- 6 The Executive shall have the right to curtail the number of rounds and to determine the section winners and runners-up on a lesser number of rounds in the event of inclement weather or any other valid reason.
- 7 Players may only approach the head after the delivery of their third and fourth bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.
- 8 Trophies and Prizes

Men:	
Winner:	Keith Thomson Trophy, Lapel Badge, Prize
Runner-up:	Prize
Third place:	Prize
Ladies:	
Winner:	Godfrey Donaldson Cup, Lapel Badge, Prize
Runner-up:	Prize
Third Place:	Prize

N - MASTERS - VETERAN & INVITATION SINGLES (MEN & LADIES)

At the discretion of the Executive, these competitions may be held for invited players of either gender in either or both of the veteran category (over age 60) or Emerging/Junior category.

- 1 An equal number of players of each gender shall be invited to participate in the various competitions. The selection shall be made by the current Selection Committees and be approved by the President of the District.
- 2 All matches shall be played to 21 shots, subject to a time limit of 2¼ hours per game. Should a game not be completed in 2¼ hours the score at the completion of the end being played at the 2¼ hour limit shall determine the winner. If the scores are equal at that stage one extra end shall be played to determine the winner.
- 3 The players shall be drawn or allocated, at the discretion of the Executive and play shall be on the league basis with the winner of each match scoring one point.
- 4 The winner of each section and the relative placing of the other players shall be determined at the conclusion of league play in accordance with Clause A7.8.
- 5 A winner and runner up for the Championship will be determined on a knock-out basis.
- 6 The Executive shall have the right to curtail the number of rounds and to determine the section winners and runners-up on a lesser number of rounds in the event of inclement weather or any other valid reason.
- 7 Players may only approach the head after the delivery of their third and fourth

bowl. In exceptional and limited circumstances, a Player can ask the Marker for permission to approach the head.

8 Trophies and Prizes

Veteran Men:

Winner: Allan Roberts Cup, Lapel Badge, Prize

Runner-up: Prize

Third place: Prize

Veteran Ladies:

Winner: Annette Gerber Cup, Lapel Badge, Prize

Runner-up: Prize

Third place: Prize

Invitation Men:

Winner: Bessie Bosman Cup, Lapel Badge, Prize

Runner-up: Prize

Third place: Prize

Invitation Ladies:

Winner: Bessie Bosman Cup, Lapel Badge, Prize

Runner-up: Prize

Third place: Prize

O - EXECUTIVE TROPHY (LADIES)

1 This trophy is awarded annually to the member club which achieves the highest overall results in the following ladies championships or competitions:

Fours Championship

Triples Championship

Pairs Championship

Singles Championship (Open, Veteran & Novice)

Fives Championships

Muter Championship

Singles (Champion of Champions)

Sully Cup

together with any other competition or championship, as decided by the Executive from time to time.

2 Points shall be awarded by the Executive at its sole discretion according to the level of success achieved in each of the above championships or competitions and according to the standard of the championship or competition.

3 In the event of a tie on total points, the trophy shall be shared.

P – UNDER 45's CHALLENGE (MEN AND LADIES under 45 years of age)

1 This competition is open to men and ladies who are 45 years or younger and is played as a "mixed" tournament.

2 The sides will be selected by Managers appointed by the District from eligible players within the District. Players must be aged 45 or younger on the date upon

which the first round commences.

- 3 Matches will be played at venues selected by the Executive and said venues will be Clubs which are able to provide twelve rinks, external loudspeakers for music, facilities for “fast-food” snacks as well as ample parking and clubhouse space.
- 4 In the event of inclement weather matches will be played at a time, date and venue determined by the Executive.
- 5 Players and managers will be advised of the format of play at the commencement of the tournament.